Part 1

I enjoy playing video games. I play on an Xbox one. I play several types of games. Form sports to shooters, I find video games to be an enjoyable way to relax between school work and hockey. Household console systems have grown to be a part of the American home life. In fact, according to 2016 Video Game Statistics & Trends Who’s Playing What & Why, “4 out of 5 households own a video game console.” (Lofgren). These devices are now becoming a total entertainment system. The Xbox One and PS4 are making this possible by being able to play more than just video games by having features like an online market, blu-ray player, compatible with cable routers and more. This technology makes new high-end consoles appealing to more gamers and families alike.

I began playing video games on the computer when I was younger. My dad then bought the original Xbox for me to get off the home computer. Since 2000 the console gaming industry has been reaching new technological advancements every few years. A console evolves once again. From the original Xbox to the Xbox One advancements range from voice recognition software to the multi-app platform on the Xbox one. Developers of consoles must constantly be improving devices as technology continues to make more things possible.

Microsoft, for example, released the Xbox one X last year. This console was the first of its kind to have a 4k processor which, as stated in High Price Undercuts Microsoft’s Xbox One X Mic Drop “This is Microsoft's way of preparing itself for a future when more homes will have 4K as a standard for watching television and enjoying other forms of entertainment.” (Jones). This is what console developers do; they try to make
consoles more applicable for future technology. These technologies however are not always in the gamers best interest because they are often experimental and expensive. Although having a console with the fastest processor is enticing the processor functions better with a 4k TV as well which as a college student I don’t have to finances to acquire. Also, the Xbox One was released in 2013 and is not outdated and publishers will keep making games.

In conclusion, I enjoy playing video games I think console gaming is an everchanging industry because of innovative technology is making both games and consoles better. I think that the future on console gaming will be headlined by VR gaming, because of the recent success of VR headsets for mobile devices innovating technology will make consoles a part of every American home one day.
Part 2

Have you ever thought about the idea of the perfect match? The idea that everyone has a perfect compatible person. The show black mirror is a Netflix original show that shows a fictional but seemingly realistic technology and its use in the future. Each episode is different, and each piece of technology is the same way it has its own costs and benefits for the user. In season 4, episode 4 titled: Hang The DJ, “The main characters are paired by a dating program that puts an expiration date on all relationships.” (imdb.) This technology is an exaggerated version of tinder basically it runs a simulated world where all relationships are set for an x point of time to calculate the match % of the individuals.

This innovating new dating service seemed to be available to everyone. For example, the characters in the episode were across one another in a bar. This technology defiantly seems possible as smarter social-dating apps enter the market. This technology was interesting in the fact the simulated versions of our main characters believed they were really alive and their only purpose was to go on dates In the show the hours/time spent together could seem to be miscalculated at times for example our main characters seemed to be very compatible on the first date but, they were only given 9 hours together while other times they’d be place with someone who they didn’t have much in common with for extended periods of time. This is what made the service unique was it was testing the length individuals would go to be with one another.

I think this dating simulator is ethical because I feel that users consent to a digital copy of themselves to be released to mingle with other user copies. I think if this
technology was invented it would save the time of having long relationships that don’t work out. This technology may also hold people back too if people believe they aren’t compatible for one another they might believe it and never take a chance.

In conclusion, as technology becomes more advance security of ones “digital self” is important. Especially if simulations began to calculate your behavior.
Work Cited

